

# Chief Gutwad ... and Slorb

## Chief Rendwattle Gutwad

### Identity

- **Name:** Chief Rendwattle Gutwad
- **Full title:** His Mighty Girthness Chief Rendwattle Gutwad
- **Alignment:** CE
- **Species:** Goblin
- **Class:** Ranger 3
- **Tribe:** Licktoad
- **Role:** Chief of the Licktoad tribe
- **Status:** Alive during campaign events. Dead (ghost haunting Brinestump Marsh) by the time of the Rise of the Runelords era — Module 5 lore, does not apply during the active campaign timeline.



### Description

Obese goblin chieftain who rules the Licktoad tribe from his six-foot **Teeter Chair** in the Moot House. He does not speak directly to those beneath him — all communication passes through his advisor **Slorb**. Whether this is a mark of status, eccentricity, or both is not recorded.

### Role in Campaign

Gutwad sent the party on the fireworks quest (Session 1) — the opening mission of the campaign. Retrieve fireworks from the Kaijitsu Star shipwreck in Brinestump Marsh. The order was delivered through Slorb. *confirmed — T5 (We Be Goblins!), T3 session log*

# Slorb — The Chief's Voice

## Identity

- **Name:** Slorb
- **Alignment:** CE
- **Species:** Goblin
- **Class:** Expert 1
- **Role:** Chief Gutwad's advisor and mouthpiece

## Description

Overdressed, pompous, and possessed of a nasal voice. Slorb functions as Chief Gutwad's official voice and intermediary — all orders, missions, and pronouncements pass through Slorb. He distributes missions on the Chief's behalf. Whether Slorb's self-importance is officially sanctioned or self-inflicted is not recorded.

Delivered the fireworks quest to the party at the start of the campaign (Session 1) on behalf of Chief Gutwad. Source: We Be Goblins! (T5).

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