

# Slorb — The Chief's Voice

## Identity

- **Name:** Slorb
- **Species:** Goblin
- **Role:** Chief Gutwad's advisor and official mouthpiece
- **Status:** Present at Licktoad Village during Session 1; fate after village destruction unknown



## Who He Is

Overdressed. Pompous. Nasal voice. Slorb is the intermediary between Chief Gutwad and everyone else — Gutwad does not speak directly to his subjects, so every order, mission, and pronouncement passes through Slorb. Whether this authority is officially granted or entirely self-appointed is not recorded.

## Role in the Campaign

Slorb delivered the fireworks quest to the party at the start of the campaign on behalf of Chief Gutwad. He is the reason the party went to Brinestump Marsh. He is, therefore, indirectly responsible for everything that followed.

## See Also

- [Chief Gutwad](#) — the chief whose will Slorb enacts

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