

Temple of Lamashtu — The Depths





Temple of Lamashtu

Location: Thistletop Dungeon Level One, Area D16

Overview

The final destination of the known campaign account. A temple to Lamashtu — the Mother of Monsters, patron of goblin kind, goddess of nightmares and deformity — built ~200 years ago by a

Varisian cult fleeing the Chelish army. Reconsecrated by Nualia months before the party's arrival. All eight goblins were present here at the last recorded encounter.

Physical Description (from RotR source)

- Long chamber with stone pillars flanking the approach.
- Stone fonts of frothy dark water flank the eastern entrance (north and south).
- The western end rises on shallow stairs to a raised platform.
- Walls lit by braziers emitting glowing red smoke — crimson lighting throughout.
- Bas-reliefs of monsters feasting on fleeing humans cover the walls.
- Two banks of stone pillars run the room's length.
- Stone doors to enter from the hallway: carved with images of deformed monsters clawing their way out of pregnant women of all races.

The Altar

Black marble. At the time of the published encounter: heaped with ash and bone fragments — the sacrificed remains of Father Ezakien Tobyn, Nualia's foster father, stolen from the Sandpoint cemetery.

The Statue

10 feet tall. A very pregnant, shapely naked woman wielding a kukri in each taloned hand. Reptilian tail. Bird-taloned feet. Three-eyed jackal head with a forked tongue. The left kukri has a continual flame (orange); the right has a continual flame (blue).

Lamashtu

Lamashtu is the Mother of Monsters: patron of goblin kind, goddess of nightmares and deformity. Her domains are chaos, madness, and the monstrous. She is beloved by those who have nothing left to be beloved by. The temple at the bottom of Thistletop was the final destination of the campaign's chain of events.

Campaign Context

The campaign account describes the arrival here as the end of a chain that began in a whelping cage in Brinestump, wound through burning villages and astral planes and one very memorable wereseal, and arrived here. What happened in the temple was the last thing written down.

Creatures Present (from RotR source)

- ****Yeth hounds**** (two in the temple shadows; a third stays with Nualia). Lean, jackal-like creatures with smoking red eyes and black fangs. Sent by Lamashtu as a reward for Nualia's reconsecration. Their howl effect is area-based.
- During services: all goblins, Tsuto, Lyrie, Bruthazmus attend. Orik does not.

Notes

- What happened in the temple at the campaign's final session is not recorded in the source material. "Eight goblins went in" — what came after is TBD at the table.
- Nualia's actual encounter is in E4 (observation deck, Dungeon Level Two), not D16. The campaign account ends at the temple (D16), not necessarily at Nualia.
- The temple is consistently matched between the campaign account and the RotR source — one of the cleaner alignments in the conflict analysis.

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